resource\_food\_resourceName= Food

resource\_food\_resourceInfo= Ya eat it

resource\_materials\_resourceName= Materials

resource\_materials\_resourceInfo= Construction supplies needed to build and reclaim

resource\_ammo\_resourceName= Ammunition

resource\_ammo\_resourceInfo= Used automatically whenever someone shoots a gun

resource\_fuel\_resourceName= Fuel

resource\_fuel\_resourceInfo= Used to fuel cars and special buildings during events

resource\_medicine\_resourceName= Medicine

resource\_medicine\_resourceInfo= Used to heal people during events

resource\_bombs\_resourceName= Explosives

resource\_bombs\_resourceInfo= Instantly kills all the zombies on one building

resource\_bombs\_confirmText= Pick a building with some zombies to blow up

resource\_bombs\_resultTitle= Ka-booom!

resource\_bombs\_resultText= We blew those zombies to kingdom come!

resource\_attractors\_resourceName= Zombie Bait

resource\_attractors\_resourceInfo= Lures in zombies from nearby buildings over time

resource\_attractors\_confirmText= Pick a place to install the Zombie Bait

resource\_attractors\_resultTitle= Zombie Bait Set

resource\_attractors\_resultText= We installed a Zombie Attraction System in that [square]. Once zed get a whiff of that bait, they'll be all over it like me on my first date.\n\n

Err.. that wasn't very appropriate. I should say, they'll be all over it like zombies on a particularly stinky pile of fresh meat.

resource\_medkits\_resourceName= Medkits

resource\_medkits\_resourceInfo= Instantly heals an injured survivor

resource\_medkits\_confirmText= Pick an injured survivor to heal

resource\_medkits\_resultTitle= Miraculous Recovery

resource\_medkits\_resultText= No madam, it's only the miracle of modern medicine. We patched [Name] right up using one of our medkits.

resource\_traps\_resourceName= Zombie Traps

resource\_traps\_resourceInfo= Kills zombies in one building over time

resource\_traps\_confirmText= Choose a place to install a zombie trap

resource\_traps\_resultTitle= Trap Set

resource\_traps\_resultText= This [square] is now primed with a [CityName] patented Zombie Inhibitor System, designed to catch, kill or otherwise incapacitate zombies that enter the area from now on.\n\n

It starts out slow, but after a week you'll really see those bodies pile up!

resource\_fireworks\_resourceName= Fireworks

resource\_fireworks\_resourceInfo= Instantly improves survivor happiness

resource\_fireworks\_confirmText= Are you sure you want to light these babies up?

resource\_fireworks\_resultTitle= Fireworks!

resource\_fireworks\_resultText= There's fire in the sky, and I don't know why, but I think it's time to dance like it's 1999.

# kind of like ammo but can only be bought from pharmacists

resource\_bathsalts\_resourceName= Bath Salts

resource\_bathsalts\_resourceInfo= Used like ammo to make soldiers happier & more effective

resource\_cure\_resourceName= Cure Doses

resource\_cure\_resourceInfo= New survivors will automatically be immunized